

Menston Primary School Art Long-Term Overview

There are 4 Kapow units across each year group - **Drawing**, **Painting & Mixed Media**, **Sculpture & 3D** and **Craft & Design**. All year groups have a **Drawing** and **Painting & Mixed Media** unit. A unit of **Sculpture & 3D** and **Craft & Design** will be taught within each phase.

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn <i>Overview</i> Focussing on process over product, children develop their cutting, threading, manipulation and joining skills in this unit which culminates with designing a flower for a class flower garden. <ul style="list-style-type: none"> Design something and stick to the plan when making. Cut, thread, join and manipulate materials with instruction and support, focusing on process over outcome. <i>Making skills (including formal elements)</i>	Craft & Design Let's Get Crafty Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas, choosing the best to meet the brief. <ul style="list-style-type: none"> Respond to a simple design brief with a range of ideas. Apply skills in cutting, arranging and joining a range of materials to include card, felt and cellophane. Experiment with techniques when trying out design ideas. Follow a plan for a making process, modifying and correcting things and knowing when to seek advice.	Craft & Design Map It Out Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas, choosing the best to meet the brief. <ul style="list-style-type: none"> Respond to a simple design brief with a range of ideas. Apply skills in cutting, arranging and joining a range of materials to include card, felt and cellophane. Experiment with techniques when trying out design ideas. Follow a plan for a making process, modifying and correcting things and knowing when to seek advice.	Sculpture & 3D Clay Houses Developing their ability to work with clay, children learn how to create simple thumb pots then explore the work of sculptor Rachel Whiteread and apply her ideas in a final piece that uses techniques such as cutting, shaping, joining and impressing into clay. <ul style="list-style-type: none"> Develop understanding of 3D forms to construct and model simple forms using a range of materials. Use hands and tools with confidence when cutting, shaping and joining paper, card and malleable materials. Develop basic skills for shaping and joining clay, including exploring surface texture.	Painting & Mixed Media Prehistoric Painting Investigating making their own paints, making tools and painting on different surfaces, the children explore prehistoric art. <ul style="list-style-type: none"> Select and use a variety of painting techniques, including applying their drawing skills, using their knowledge of colour mixing and making choices about suitable tools for a task, e.g. choosing a fine paintbrush for making detailed marks. Mix colours with greater accuracy and begin to consider how colours can be used expressively. Explore contrasting and complimentary colours. Modify chosen collage materials in a range of ways, e.g. by cutting, tearing, resizing or overlapping. In sketchbooks, use collage as a means of collecting ideas.	Painting & Mixed Media Light and Dark Developing colour mixing skills, using shades and tints to show form and create three dimensions when painting. Pupils learn about composition and plan their own still life to paint, applying chosen techniques. <ul style="list-style-type: none"> Explore the way paint can be used in different ways to create a variety of effects, e.g. creating a range of marks and textures in paint. Develop greater skill and control when using paint to depict forms, e.g. beginning to use tone to create 3D effects. Work selectively, choosing and adapting collage materials to create contrast and considering overall composition.	Drawing I Need Space Developing ideas more independently, pupils consider the purpose of drawings as they investigate how imagery was used in the 'Space race' that began in the 1950s. They combine collage and printmaking to create a piece in their own style. <ul style="list-style-type: none"> Use a broader range of stimulus to draw from, such as architecture, culture and photography. Begin to develop drawn ideas as part of an exploratory journey. Apply known techniques with a range of media, selecting these independently in response to a stimulus. Draw in a more sustained way, revisiting a drawing over time and applying their understanding of tone, texture, line, colour and form. 	Painting & Mixed Media Artist Study Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist. <ul style="list-style-type: none"> Manipulate paint and painting techniques to suit a purpose, making choices based on their experiences. Work in a sustained way over several sessions to complete a piece. Analyse and describe how colour is use in other artists' work. Consider materials, scale and techniques when creating collage and other mixed media pieces. Create collage in response to a stimulus and work collaboratively on a larger scale.
Famous/ local artist/ craftsperson	NA	Susan Stockwell Kim Soon Im Josef Albers Eduardo Paolozzi Matthew Cusick Maggie Scott	Ranti Bam Rachel Whiteread	Stone Age Civilisation	Still Life Audrey Flack Clara Peeters	Teis Albers Karen Rose	Frank Bowling Richard Brackenburg David Hockney Lubaina Himid Fiona Rae Paula Rego John Singer Sargent
NC mapping	<ul style="list-style-type: none"> Develop small motor skills so that they can use a range of tools competently, safely and confidently. 	<ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	<ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	<ul style="list-style-type: none"> To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history. 	<ul style="list-style-type: none"> To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history. 	<ul style="list-style-type: none"> To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history. 	<ul style="list-style-type: none"> To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history.

<ul style="list-style-type: none"> Explore, use and refine a variety of artistic effects to express ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. <p>ELG: Use a range of small tools, including scissors, paint brushes and cutlery. ELG: Begin to show accuracy and care when drawing. -ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>						
<p>Vocabulary</p> <ul style="list-style-type: none"> Bend Blades Crease Create Cut Design Flange Fix Fold Glue Handle Join Paper clip Pattern Pinch Plan Pull Push Rip Roll Scissors Scrunch Slot Snip Split pin Straight line String Strip Sturdy Tape Thread Tie Wave Wobbly Wrap Zig-zag 	<ul style="list-style-type: none"> Imaginary Inspired Landmarks Shape Texture Pattern Felt Fibre Viewfinder Abstract Composition Mosaic Stained Glass Overlap Gallery Curator Design Design brief Evaluate 	<ul style="list-style-type: none"> Roll Smooth Flatten Shape Cut Pinch Pot Thumb pot Ceramic Glaze Score Slip Surface Join Sculpture Sculpture Plaster Casting Negative space Three Dimensional In relief Detail Impressing 	<ul style="list-style-type: none"> Charcoal Composition Negative Image Pigment Positive image Prehistoric Proportion Smudging Scaled up Sketch Texture Tone 	<ul style="list-style-type: none"> Portrait Landscape Shadow Tint Shade Texture Contrasting Vivid Muted Formal Patterned Abstract Detailed Figurative Three Dimensional (3D) Grid Technique Mark Making Composition Dabbing Paint Stippling paint Paint wash Pointillism 	<ul style="list-style-type: none"> Retro-futurism Futuristic Imagery Culture Cold War Propaganda Space race Purpose Stimulus Decision Process Technique Collagraphy Collagraph Repetition Printing plate Composition Printmaking Evaluate Revisit Develop 	<ul style="list-style-type: none"> Artist Compositions Evaluation Medium Mixed media Technique Translate Analyse Meaning Narrative Interpret Justify Inference Respond Tableau Abstract Convey Compose Thought-provoking 	

Commentary	This unit builds on Nursery continuous provision by focusing on the process of making things rather than the final outcome. A key skills with persevering and not giving up through a process. This unit prepares them for learning in Year 1 with their Embellishment unit.	Geography: Maps This unit builds on the fine motor skills used in foundation to use a range of tools and work more accurately, including measuring. It links to Year 1 and 2's Geography unit on Maps. This unit prepares them for using Art for different purposes in Year 3.	DT: Homes Science: Habitats This unit builds on Year 1's learning on 3D shapes. It links to Year 2s learning in Science on habitats and making homes in DT. This prepares them for Year 4's unit with focusing on planning and thinking through the process of 3D forms.	History: Stone Age This unit builds on Year 2's learning about experimenting colour mixing and selecting different tools. It links to the Year 3 topic of Stone Age in History. This unit prepares children for Year 4's unit of using tone to create 3D effects.	This unit builds on Year 3's learning about exploring contrasting and complimentary colours. This unit prepares children for Year 5's learning on exploring how collage can extend original ideas.	This unit builds on Year 4's learning about proportion and perspective. Learning about this, builds into Year 5's computing topic on vector drawing. This unit prepares children for Year 6 with creating their own personal style and being independent.	This unit builds on Year 5's on exploring how collage can extend original ideas. This links to Year 6's music unit where they need to create a piece of music for their leavers assembly. This unit prepares them for working collaboratively and working for a project for a sustained amount of time.
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	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Spring Overview	Drawing Marvellous Marks Exploring mark making and using the language of texture, children use wax crayons to make rubbings and chalk on different surfaces. They use felt tips to explore colour and pencils to create observational drawings of their faces.	Painting & Mixed Media Colour Splash Exploring colour mixing through paint play, children use a range of tools and work on different surfaces. They create paintings inspired by Clarice Cliff and Jasper Johns	Painting & Mixed Media Life in Colour Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools. They create their own painted paper in the style of Bearden and use it in a collage, linked to theme suited to their topic or classwork.	Craft & Design Fabric of Nature Using flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to a design a repeating pattern suitable for fabric.	Drawing Power Prints Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print.	Painting & Mixed Media Portraits Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media.	Drawing Make my Voice Heard On a journey from the Ancient Maya to modern-day street art, children explore how artists convey a message. They begin to understand how artists use imagery and symbols as well as drawing techniques like expressive mark making, tone and the dramatic light and dark effect called 'chiaroscuro'.
Making skills (including formal elements)	<ul style="list-style-type: none"> Use a range of drawing materials such as pencils, chalk, felt tips and wax crayons. Work on a range of materials of different textures (eg. playground, bark). Begin to develop observational skills by using mirrors to include the main features of faces in their drawings. 	<ul style="list-style-type: none"> Experiment with paint, using a wide variety of tools (e.g. brushes, sponges, fingers) to apply paint. Investigate colour mixing, Play with combinations of materials to create simple collage effects. Select materials based on their properties, e.g. shiny, soft. 	<ul style="list-style-type: none"> Begin to develop some control when painting, applying knowledge of colour and how different media behave eg adding water to thin paint, using different tools to create texture. Create a range of secondary colours by using different amounts of each starting colour or adding water. Make choices about which materials to use for collage based on colour, texture, shape and pattern. Experiment with overlapping and layering materials to create interesting effects. 	<ul style="list-style-type: none"> Learn new making techniques, comparing these and making decisions about which method to use to achieve a particular outcome. Design and make art for different purposes and begin to consider how this works in creative industries. 	<ul style="list-style-type: none"> Apply observational skills, showing a greater awareness of composition and demonstrating the beginnings of an individual style. Use growing knowledge of different drawing materials, combining media for effect. <p>Demonstrate greater control over drawing tools to show awareness of proportion and perspective, continuing to develop use of tone and more intricate mark-making.</p>	<ul style="list-style-type: none"> Apply paint with control in different ways to achieve different effects, experimenting with techniques used by other artists and applying ideas to their own artworks, e.g. making choices about painting surfaces or mixing paint with other materials. Develop a painting from a drawing or other initial stimulus. Add collage to a painted, printed or drawn background for effect. Explore how collage can extend original ideas. 	<ul style="list-style-type: none"> Draw expressively in their own personal style and in response to their choice of stimulus, showing the ability to develop a drawing independently. Apply new drawing techniques to improve their mastery of materials and techniques. <p>Push the boundaries of mark-making to explore new surfaces, e.g. drawing on clay, layering media and incorporating digital drawing techniques.</p>

						<ul style="list-style-type: none"> Combine digital effects with other media. 	
Famous/ local artist/ craftsperson	N/A	Jasper Johns Clarice Cliff	Romare Bearden	Ruth Daniels Senanayake Megan Carter William Morris	George Seurat Ed Ruscha Fernando Botero Alberto Giacometti Henry Moore	Chila Kumari Singh Burman Vincent van Gogh Frida Kahlo Sonia Boyce Njideka Akunyili Crosby	Dan Fenelon Diego Rivera Leonardo Da Vinci
NC mapping	<ul style="list-style-type: none"> Develop small motor skills so that they can use a range of tools competently, safely and confidently. Develop overall body-strength, balance, co-ordination and agility. Develop the foundations of a handwriting style which is fast, accurate and efficient. <p>ELG: Fine Motor Skills> Use a range of small tools, including scissors, paint brushes and cutlery.</p> <p>ELG: Fine Motor Skills> Begin to show accuracy and care when drawing.</p> <ul style="list-style-type: none"> Explore, use and refine a variety of artistic effects to express ideas and feelings. <p>-ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</p>	<ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	<ul style="list-style-type: none"> To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history. 				
Vocabulary	<ul style="list-style-type: none"> Artist Bumpy Chalk Circle Colours Curved Drawing Feeling Felt tips Hard Line Long Mark Mark making Medium Observational drawing Observe Oil paste Paint Pattern Pencils Ridged 	<ul style="list-style-type: none"> Hue Shade Primary Colour Secondary Colour Pattern Mix Blend Print Shape Kaleidoscope Texture Space Thick 	<ul style="list-style-type: none"> Collage Detail Mixing Overlap Primary colour Secondary colour Surface Texture 	<ul style="list-style-type: none"> Batik Craft Design Designer Industry Mood Board Pattern Repeating Symmetrical Colour Palette Craftsperson Develop Imagery Inspiration Organic Repeat Rainforest Texture Theme 	<ul style="list-style-type: none"> Contrast Observational drawing Shading Shadow Tone Gradient Three Dimensional (3D) Proportion Symmetry Pattern Composition Precision Mixed Media Wax-resist Highlight Collage Combine Parallel Hatching Cross-Hatching Viewfinder Collaborate 	<ul style="list-style-type: none"> Background, Continuous line drawing Portrait Self-portrait Paint wash Collage Texture Composition Carbon paper Transfer Printmaking Monoprint Mixed media Multi-media Justify Research Evaluate Represent Atmosphere Art medium 	<ul style="list-style-type: none"> Ancient Civilisation Experimental Expressive Imagery Mark Making Mural Maya Aesthetic Character Traits Interpretation Modern Art Reflective Represent Spirit Companion Symbol Symbolic Chiaroscuro Dark Effect Form Light

	<ul style="list-style-type: none"> • Rough • Rubbing • Self-portrait • Short • Smooth • Soft • Squiggly • Straight • Texture • Thick • Thin • Wavy, • Wax crayon <ul style="list-style-type: none"> • Zig-zag 				<ul style="list-style-type: none"> • Collaboratively • Print Making • Abstract • Figurative • Monoprint • Block Print 		<ul style="list-style-type: none"> • Shading • Technique • Tone • Audience • Commissioned • Graffiti • Guerilla • Impact • Issue • Mural • Street Art • Composition • Convey • Develop • Drawing decisions
Commentary	<p>This unit builds on developing those important fine motor skills and understanding that materials can have more than one purpose. Learning these skills helps them during their continuous provision and child-initiated learning. This unit prepares children with creating for a purpose in Year 1's drawing unit.</p>	<p>This unit builds on Reception's learning about colour mixing and different textures. It also focuses on different materials needed. This unit prepares children for the Year 2 topic of using a variety of tools.</p>	<p>This unit builds on Year 1's initial learning of mixing colours. It links to the Year 2's topic of everyday materials and using a variety of tools. This unit prepares children for Year 3, when they contrast and compliment colours.</p>	<p>This unit links to the geography unit on rainforests and builds on Year 1's learning of cutting, joining and arranging. It links to Year 3's textile topic where they make a pouch. This prepares them for the architecture unit in Year 5.</p>	<p>This unit builds on Year 3's learning with drawing with more expression. Learning about these builds into Year 4's drawing in Maths including tables and graphs. This unit prepares children for Year 5's exploratory journey.</p>	<p>This unit builds on Year 4's use of tone to create 3D effects. This links to computing and using digital effects with other media. This unit prepares children for Year 6's unit of working in a sustained way over several sessions to complete a piece.</p>	<p>This unit builds on Year 5's exploratory journey through drawing. Learning about this links to Year 6's unit on Ancient Greece. This prepares children for developing new drawing techniques and improving mastery.</p>

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p>Summer Overview</p> <p>Painting & Mixed Media Paint my World</p> <p>Creating child-led paintings using fingers and natural items as tools, children learn that colours can be mixed and that paintings can be abstract or figurative. They make collages and explore different techniques for using paint when creating splatter pictures.</p>	<p>Drawing Make Your Mark</p> <p>Developing observational drawing skills when exploring mark-making.</p> <p>Children use a range of tools, investigating how texture can be created in drawings. They apply their skills to a collaborative piece using music as a stimulus and investigate artists Bridget Riley and Zaria Forman.</p>	<p>Drawing Tell a Story</p> <p>Using storybook illustration as a stimulus, children develop their mark making skills to explore a wider range of tools and experiment with creating patterned surfaces to add texture and detail to drawings.</p>	<p>Drawing Growing Artists</p> <p>Using botanical drawings and scientific plant studies as inspiration, pupils explore the techniques of artists such as Georgia O’Keefe and Maud Purdy to draw natural forms, becoming aware of differences in the choice of drawing medium, scale and the way tonal shading can help create form.</p>	<p>Sculpture & 3D Mega Materials</p> <p>Exploring the way different materials can be shaped and joined, learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp and creating their own sculptures.</p>	<p>Craft & Design Architecture</p> <p>Investigating the built environment through drawing and printmaking, learning about the work of architect Zaha Hadid and creating their own building designs, creatively presenting research on artist Hundertwasser and exploring ideas behind the symbolism of monument design.</p>	<p>Sculpture & 3D Interactive Installation</p> <p>Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece.</p>	
<p>Making skills (including formal elements)</p>	<ul style="list-style-type: none"> Explore paint including different application methods (fingers, splatter, natural materials, paintbrushes.) Use different forms of ‘paint’ such as mud and puddles, creating a range of artwork both abstract and figurative. Use mixed-media scraps to create child-led artwork with no specific outcome. 	<ul style="list-style-type: none"> Use a range of drawing materials such as pencils, chalk, charcoal, pastels, felt tips and pens. Develop observational skills to look closely and reflect surface texture through mark-making. To explore mark making using a range of tools; being able to create a diverse and purposeful range of marks through experimentation building skills and vocabulary. 	<ul style="list-style-type: none"> Further develop mark-making within a greater range of media, demonstrating increased control. Develop observational skills to look closely and reflect surface texture through mark-making. <p>Experiment with drawing on different surfaces, and begin to explore tone using a variety of pencil grade to show form, drawing light/dark lines, patterns and shapes.</p>	<ul style="list-style-type: none"> Confidently use a range of materials, selecting and using these appropriately with more independence. Draw with expression and begin to experiment with gestural and quick sketching. <p>Developing drawing through further direct observation, using tonal shading and starting to apply an understanding of shape to communicate form and proportion.</p>	<ul style="list-style-type: none"> Use more complex techniques to mould and form malleable materials, such as the coil pot technique in clay and adding detailed surface decoration. Show an understanding of appropriate finish and present work to a good standard. Respond to a stimulus and begin to make choices about materials used to work in 3D. 	<ul style="list-style-type: none"> Design and make art for different purposes and begin to consider how this works in creative industries e.g. in architecture, magazines, logos, digital media and interior design. Extend ideas for designs through sketchbook use and research, justifying choices made during the design process. 	<ul style="list-style-type: none"> Investigate scale when creating forms in 3D. Explore a greater range of materials to create 3D forms, e.g. wire and other found materials. Plan a sculpture, developing an idea in 2D into a 3D piece. Persevere when constructions are challenging and work to problem solve more independently.
<p>Famous/local artist/craftsperson</p>	<p>Megan Coyle</p>	<p>Bridget Riley Zaria Forman Renata Bernal Wassily Kandinsky Ilya Bolotowsky</p>	<p>Quentin Blake</p>	<p>Georgia O’Keeffe Maud Purdy Max Ernst Carl Linneaus</p>	<p>Magdelene Odundo Barbara Hepworth Jaume Plensa Sokari Douglas Camp El Anatsui</p>	<p>Zaha Hadid Friedensreich Hundertwasser</p>	<p>Cai Guo-Qiang</p>
<p>NC mapping</p>	<ul style="list-style-type: none"> Develop small motor skills so that they can use a range of tools competently, safely and confidently. <p>ELG: Fine Motor Skills> Begin to show accuracy and care when drawing. ELG: Use a range of small tools, including scissors, paint brushes and cutlery.</p> <ul style="list-style-type: none"> Explore, use and refine a variety of artistic effects to express ideas and feelings. Listen attentively, move to and talk about music, expressing their feelings and responses. Create collaboratively, sharing ideas, resources and skills. 	<ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	<ul style="list-style-type: none"> To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. About great artists, architects and designers in history. 				

	<p>ELG: Creating with materials> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>ELG: Creating with materials> Share their creations, explaining the process they have used.</p>						
<p>Vocabulary</p>	<ul style="list-style-type: none"> • Collage • Create • Cut • Dab • Design • Dot • Flick • Glide • Glistening • Glossy • Landscape • Permanent • Rip • Shiny • Silky • Slimy • Slippery • Smooth • Splat • Splatter • Squelchy • Stick • Sticky • Sweep • Swirl • Swish • Tear • Temporary • Transient art • Wet • Wipe 	<ul style="list-style-type: none"> • Line • Vertical • Horizontal • Diagonal • Wavy • Straight • Cross-hatch • Optical art • 2D shape • 3D shape • Abstract • Narrative • Printing • Shade • Form • Continuous • Mark Making • Observe • Dots • Circle • Lightly • Firmly • Texture • Shadow • Charcoal • Pastel • Chalk 	<ul style="list-style-type: none"> • Charcoal • Mark-Making • Lines • Thick • Thin • Texture • Stippling • Hatching • Cross-Hatching • Scribbling • Blending • Sketch • Illustrator • Illustrations • Expression • Emoji • Emotion • Storyboard • Frame • Re-tell • Concertina 	<ul style="list-style-type: none"> • Geometric • Organic • Shape • Line • Object • Arrangement • Light • Dark • Shading • Tone • Grip • Smooth • Blend • Even • Frottage • Rubbing • Surface • Texture • Pressure • Tool • Tear • Cut • Botanist • Botanical • Scientific • Magnified • Form • Scale • Composition • Abstract • Frame • Gestural • Expressive • Viewfinder 	<ul style="list-style-type: none"> • Visualisation • Ceramics • Two-Dimensional (2D) • Three Dimensional (3D) • Organic Shape • Sculpture • Tone • Form • Carving • Model • Hollow • Figurative • Abstract • Quarry • Texture • Surface • Join • Pliers • Template • Secure • Mesh • Found objects • Typography • Welding • Weaving 	<ul style="list-style-type: none"> • Architecture • Composition • Design • Evaluate • Proportion • Perspective • Birds eye view • Monoprint • Architectural • Organic • Monument • Architect • Legacy • Elevation • Built environment • Observational drawing • Interpret • Form • Abstract • Pressure • Crop • Viewfinder • Design brief • Futuristic • External • Style • Annotate • Individuality • Design intention • Symbolism • Literal • Commemorate 	<ul style="list-style-type: none"> • Display • Installation art • Mixed media • Features • Evaluate • Analyse • Location • Scale • Scaled down • Special effects • Three dimensional • Art medium • Performance art • Stencil • Atmosphere • Props • Influence • Experience • Culture • Revolution • Concept • Elements • Interact Interactive
<p>Commentary</p>	<p>This unit builds on from Nursery by looking at different types of artwork and specific Artists. It prepares children for Year 1 when they look in depth at different materials.</p>	<p>This unit builds upon the ELG of fine motor skills that they are taught in foundation. It also builds upon children's handwriting across Year 1. This unit will prepare the children for Year 2's unit where they draw with a greater range of media.</p>	<p>This unit builds on Year 1 learning about using a range of tools to draw. Learning about this, builds into Year 2's Science topic of everyday materials. This unit prepares children for drawing with expression and attention to detail for Year 3.</p>	<p>This unit builds on Year 2's learning with drawing on different surfaces. Learning about this, builds into Year 3 in their Science topic with observational drawings during their plant learning. This unit prepares them for Year 4's development of observational skills.</p>	<p>This unit builds on Year 2's learning on understanding 3D forms to construct and model simple forms. It links to Year 4's learning on Egyptian canopic jars. This prepares them for Year 6's unit with developing an idea in 2D into a 3D piece.</p>	<p>This unit builds on Year 3's learning of new craft techniques and beginning to choose independently. This prepares them for Year 6's learning on responding to a design brief using independent research in their structure unit.</p>	<p>This unit builds on Year 4's learning with using more complex techniques. It links to Year 5's learning in Maths with creating nets to form 3D shapes. This supports them for Year 6 learning with independently making personal plans and problem solving.</p>